

GROOVE MACHINE

Part 3: Play That Funky Music - 7.29.26

ROBERT PARISSI
Arr. By: Lortz/Thompson/Zellers

Marimba 2

Funky Groove ♩ = 120

3

2

f

9

f

mf

13

mp

f

mf

21

mf

mf

Drop 2 (Trade Turns)

mp

f

25

f

ff

Sus. Cym.

26

27

28

mf

f

29

30

33

31 32 33 34 35 36

f *f*

37 38 39

mf *f* *mf* *f*

40 41 42 43

f *mp* *mf*

Faster ♩ = 132 **Faster** ♩ = 138 **Faster** ♩ = 144

44 45 46 47 48 49 50

f *p* *f* *p* *f*

Faster ♩ = 152

Sus. Cymbal

51 52 53 54 55 56 57

f *p*

Sus. CymbalMute

58 59 60

p *f*

Sus. Cymbal Mute